

# HAMPTON RSL BOWLING CLUB

[www.hamptonrsl.bowls.com.au](http://www.hamptonrsl.bowls.com.au)

## Guidelines – Marker Cheat Sheet for Club Games

The role of a Marker is to assist the players and enable them to enjoy a competitive, quality match.

### Preparation

- A good Marker will be prepared before the game starts with a coin, chalk, measure, scorecard and pen or pencil.
- A Marker should ensure they know the Conditions of Play for the game you are Marking i.e. 25 shots up or 18 ends etc.

### Positioning

- The ideal position for a Marker to stand is approximately two metres to the rear and one metre to the side of the jack.
- As a general rule, a good Marker will keep the same position in relation to the jack on each end.
- If the jack has been moved, then the Marker will need to move to a new position.
- If the Marker's position casts a shadow over the head, move to the opposite side of the jack.
- Once a drive shot has been delivered, move slightly forward of the head. This enables the Marker to avoid bowls or jacks which may be disturbed and make it easier to observe if a bowl becomes a toucher.

### Scoring

- Answer questions accurately and concisely without giving more information than is asked for.
- If a player asks the general question "Am I holding?" the answer is "Yes", "No", or "It's a measure".
- **After four bowls have been delivered**, the Marker should indicate to the player in possession of the mat the score.
- After that the Marker should only indicate the score **if the lead changes** or if asked by either player when in possession of the mat.

### General

- Align the jack after it has come to rest by hand (not the foot) and check that mat has been placed on the correct line.
- DON'T signify when the jack is placed on the T.
- Mark all touchers promptly **without** holding up the next player on the mat. Either mark before the next bowler is on the mat or after the next bowler has delivered their bowl.
- Following agreement from both players remove dead bowls promptly
- Keep the scorecard and scoreboard up to date.
- Call the score at the completion of every end, naming first the play who won the end.